

Hawks Boys Tennis Ladder - Fall 2019 / Winter 2020

GENERAL RULES

1. A time and place for the match should be agreeable to all players. During the outdoor tennis season, matches should preferably take place either at the Prairie Ridge or Hawkeye Park tennis courts. A match should be completed within 10 days from the initial request by the challenger, or the challenged player will forfeit the match.

2. A player can only challenge someone who is ranked a maximum of 5 places above that player on the most recently published ladder.

3. The challenger will provide a can of new balls.

4. A match suspended due to weather or darkness should be completed as soon as possible and within the 10 days limit (see rule 1). It should resume at exactly the same point where it was suspended. The suspended match is reported as being played on the date it is completed.

5. All matches will be played best two out of three "Fast Four*" sets using regular scoring, with no-ad points. A 10 point tie break will be played as the third set if necessary.

*Fast Four format: This shortened format is the same format we use for our in-season challenge matches. The first player to win four games in a set wins the set. All games will be no advantage scoring (the first player to win four points wins the game, such that any deuce point becomes a Deciding Point for that game, with the receiver getting to choose which side from which to return).

6. If any player is late by more than 15 minutes, his opponent is given a game for each 15 minutes the player is late. If any player cancels a scheduled match and the players cannot reschedule the match within the 10 day time period (see Rule 1), the player cancelling the original match will be deemed in default. This counts as a match and a win for the non-defaulting player.

7. Withdrawal: Once a match has begun, if a player cannot continue, for any reason, the player must default. This is a win for the opponent and a loss for the player withdrawing.

CHALLENGES

1. Players can move up the ladder by winning challenge matches, such that you control your own destiny on the ladder. If a player challenges a higher ranked player on the ladder and wins, the challenger moves up to higher ranked player's position, and the higher ranked player and each player between the higher ranked player and the challenger moves down one slot. For example, if the #3 player challenges and beats the #1 player on the ladder, the #3 player becomes the #1 player, the #1 player becomes the #2 player, and the #2 player becomes the #3 player on the ladder.
2. You may only challenge players ranked five or fewer spots above you.
3. Challenges should be requested via GROUPME or another communication method the challenger knows the other player regularly checks.

REPORTING LADDER MATCHES

1. Scores of matches must be reported by the winner within 24 hours using the Ankeny Hawks GROUPME group.

Example of scores reported in GROUPME: Federer VS. Nadal. Federer wins 4-3, 2-4, 10-8

2. It is your responsibility to keep a personal record of your matches, as sometimes mistakes are made and computer glitches may occur.

LADDER UPDATES

The ladder will be updated once a week, typically on Sundays between 8-10 PM, then reposted on GROUPME with the updated position for all players.

QUESTIONS?

Please contact Coach Feve or Coach Smith with any questions or concerns you may have.